Game Design Document

Fill up the Following document

1. Write the title of your project.

Fire-Ice dragons

1. What is the goal of the game?

to get highest score

1. Write a brief story of your game?

So, there are two platforms one is above the other which is fire and ice. There are two dragons one is Fire and Ice . Fire dragon don’t like to walk in ice ,if he walks then he gets frozen similarly with ice dragon don’t like to walk on fire ,if he does then it will get burnt

1. Which are the playing characters of this game?

* Playing characters are the ones which respond to the user based on the input from the user
* Cars, monkeys, dinos, wizards etc, are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Fire dragon | This character prevent getting froze by jumping or falling into its habitat |
| 2 | Ice dragon | This character prevent getting burn by jumping or falling into its habitat |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non Playing Characters of this game?

* Non Playing characters are the ones which don't have an action or a behaviour when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc are non playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Ice floor | They move horizontal |
| 2 | Fire floor | They move horizontal |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper,
* Add images of scenes of the game to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?